Word Bank p.16

<u>Settings - A Happy Ending for the Gingerbread Man</u>

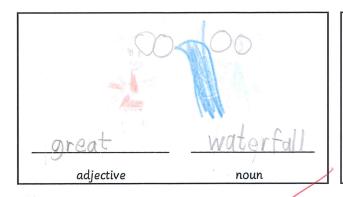
Objective: to create a setting for the gingerbread man's island

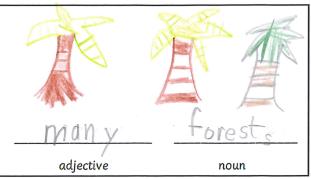
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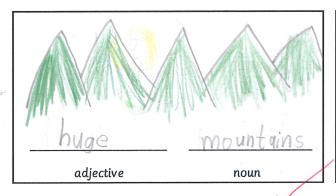
Think about the island. It was exciting but no one else lived there.

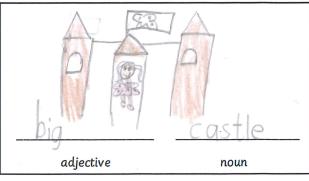
Write and draw your ideas about what the gingerbread man might find.

1. What different places were on the island? Use adjectives.

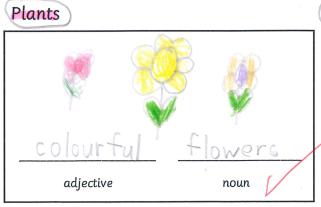


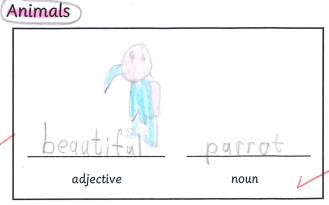






2. What lived on the island? Use adjectives, too!





3. What was the weather like on the island? (**Remember Unit 2**)



Weather

SUNNY and Sometimes rainy

Temperature

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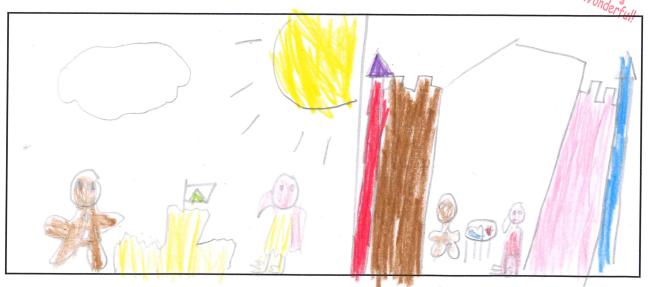
Humidity

The air feels Comfortable

UV Index

4. What did the gingerbread man like to do the most on the island?

How did he live happily ever after?



The gingerbread man liked to build sandcastles with the beautiful parrot on the island.

The parrot brought the gingerbread man to the big castle and they ate delicious fishes and strawberres everyday. They lived happily ever after.